

Vivek Rajbhar

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PROFILE

Final-year BCA student and full-stack developer with hands-on experience in React.js, Node.js, Flutter, and MongoDB.

EDUCATION

Maharishi Markandeshwar(Deemed-to-be) University

Mullana-Ambala, Haryana

Bachelor of Computer Applications

2023 – 2025

- Final year student with a current CGPA of 7.5/10
- Relevant coursework in Web Development, IoT, Artificial Intelligence

SKILLS

Technical: SQL, Javascript, React.js, Express.js, NextJS, MongoDB, Flutter, Codeigniter

Tools: Git, GitHub, Postman, VS Code, Figma

EXPERIENCE

Unika Infocom

Kolkata, India

Full Stack Web Developer & Flutter Developer

2nd January, 2024 - 7th July, 2025

- Build Responsive web apps using React.js, Node.js, Express and Sql.
- Migrated a React.js application to Next.js, improving performance, SEO, and routing efficiency.
- Improved user experience by reducing load time on a React web app through performance tweaks.
- Created a charity website using WordPress, setting up plugins for design and adding secure login features for users.
- Developed a Flutter app with a responsive UI, focused on usability and smooth performance.
- Worked on the Gym app using Flutter, developed UI from Figma designs and integrated APIs for real-time features.
- Collaborated with the team on an Influencer Services app for advertisers, focusing on UI development, API integration, functionality testing, and suggesting improvements in design and app logic.

PROJECTS

Stack Overflow Clone

- Created a question-and-answer web app similar to Stack Overflow using React.js, Node.js, Express.js, and MongoDB.
- Added features like login/signup, asking and answering questions, upvoting/downvoting, and searching by tags.
- Focused on building a clean UI and made sure backend APIs worked smoothly and quickly.

Whack a Mole Game

- Built a fun and interactive browser game using HTML, CSS, and JavaScript.
- Designed a simple UI where moles pop up randomly, and the player scores by clicking on them.
- Used JavaScript timers and event listeners to control game flow, difficulty, and scoring logic.

ACHIEVEMENTS

- Contributed to open-source projects as a GSSoC 2023 contributor, collaborating with mentors and developers on GitHub.
- Represented school in inter-school relay race competition, showcasing teamwork and athletic discipline.